

# sarah jones

DESIGNER + ANIMATOR + ILLUSTRATOR

912.844.4637

[iamsarahjones.com](http://iamsarahjones.com)

[sarah@iamsarahjones.com](mailto:sarah@iamsarahjones.com)

*As a creative with 10+ years experience in the field, I'm seeking a challenging position where I can leverage my skills to create positive change in the tech space.*

## Full-Time In-House Motion Designer + Animator

Hovercraft  
2022 – 2024

- Created and animated assets for use in immersive experiences by clients such as Nike, Jordan, and Google
- Generated animations for augmented reality, virtual reality, retail, OOH advertising, and web experiences
- Collaborated closely with brand-specific departments to create out-of-home advertising on screen sizes of up to 18,000 square feet in Los Angeles, visible to millions
- Animated stadium graphics such as jumbotrons, ribbon screens between in-stadium seating, and exteriors

## Full-Time In-House Graphic Designer

Meow Wolf  
2018 – 2020

- Produced digital assets and print materials requested internally across company teams for internal and external visibility
- Fabricated graphics for tangible props in an immersive exhibit seen by over 1.25M annual visitors
- Incorporated feedback from various internal teams to meet fast-paced deadlines for marketing projects
- Animated promotional materials for festivals, events, short films, and fundraisers

## Freelance Graphic Designer + Animator

Various Clients  
2015 – 2018 / 2020 – 2022

- Managed client relationships and developed business initiatives to build a diverse portfolio, including commissioned art, installations, game design assets, stage graphics, and apparel design
- Curated new client relationships as an active part of the creative community
- Utilized 5+ years of experience operating as an S Corp in Denver, Colorado to effectively manage business operations and foster client partnerships

## Full-Time In-House Animator

Legwork Studio  
2013 – 2015

- Completed everything from storyboards and animatics during ideation to illustrated assets for fully animated work, camera operation, video editing, and cel animation

## SKILLS + SOFTWARE

Adobe Illustrator  
Adobe Photoshop  
Adobe After Effects

Adobe Premiere Pro  
Adobe Firefly AI Platform  
Figma Design + Layout

Live Action Production  
Post Production  
Storyboarding + Animatics

Wacom + Illustration  
Web Layout Design  
Product Mockups

## EDUCATION

### BFA Motion Media Design

Savannah College of Art + Design | Fall 2008 – Spring 2012